**HISTORICAL ACCOUNT**

**LOCATION:** Lodz, Poland  
**DATE:** 17 January 1945

**COMMENTARY:** The advancing Soviet armies had now crossed the Vistula River. Zhukov ordered the 2nd Guards Tank army to exploit the breach in the German defences and to pass through Poland towards the borders of the Reich. In response to this manoeuvre, Hitler ordered the deployment of Panzer Korps Grossdeutschland to stem the Soviet onslaught.

The speed of the Soviet advance prevented the effective deployment of Grossdeutschland many units being caught in the process of detraining. The Soviet armour taking advantage of this inflicting heavy losses on the defenders. In spite of a valiant defence the Soviet offensive was not impeded and they were one significant step closer to the borders of the Reich.

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**VICTORY CONDITIONS**

The Soviet Player must exit 9 AFVs and 7 CVP of Infantry off the west edge of map board 12.

**SCENARIO SPECIFIC RULES:**

1. Repair dr are mandatory for Malfunctioned MA.
2. Battlefield Integrity is NA.

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**THE BATTLEFIELD AND CONDITIONS**

**Elements Panzer Korps Grossdeutschland** set up on any whole hex of map board 12. Guns and SW may use Bore Sighting.  
**Balance:** add a PzKpfw VG to the German OB, set up in 12M4.

**Elements 2nd Guards Tank Army** enter on the east edge of map board 16 with all infantry mounted as riders, having expended half of their MP (FRD). They are considered Elite for Ammunition Depletion (C8.2).  
**Balance:** add a 9-1 Armour Leader to the Soviet OB.