

V9 JIG GREEN EAST: STORMING LE HAMEL

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HISTORICAL ACCOUNT

LOCATION: Le Hamel, Normandy, France

DATE: 6 June 1944

COMMENTARY: The battle-tested British 50th Northumbrian Division and the 8th Armoured Brigade formed the British XXX Corps. Their assignment was the middle of 5 beaches set for invasion on June 6, 1944 by the Allies. The opposition countered with elements of the veteran 352nd Infantry Division (the remaining units were stationed at Omaha) and the 716th Infantry Division which was formed from "volunteers" from Poland, Russia, and the Baltic States. H-Hour was set for 0730 hours.

Opposition was a mixed affair. The invaders in front of Le Hamel, La Riviere, and the Mount Flurry Battery were faced with well defended fortified positions which were not taken until later in the day.

The specialized AFV's called "Funnies" were used with great effect against the fortifications, minefields, and static defenses. The rest of the division made quick breaks into the French interior after initially being held up by German static defenses and scant opposition by the less than willing 716th. At day's end a large and secure beach head was obtained by the British XXX Corps.

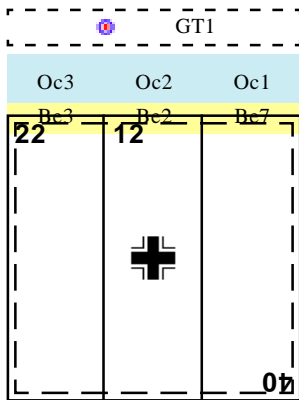
Construction on the Mulberry Harbour began on June 9th. Ironically in five short months in November 1944 the 50th Northumbrian Division, victor of Gold Beach, would be disbanded because of the lack of replacement personnel.



TURN RECORD CHART

GERMANS Sets Up First	1	2	3	4	5	6	7	8	9	10	11	END
BRITISH Moves First												

THE BATTLEFIELD AND CONDITIONS



Place Overlays **Be7 753/754** on 40GG10/GG9; **Be2 253/254** on 12B1/B2; **Be3 301/302** on 22B10/B9; **Oc1 1145/1146** on **Be7 743/744**; **Oc2 2144/2145** on **Be2 234/235**; and **Oc3 3154/3155** on **Be3 323/322**. Heavy Surf, Moderate Beach, and Low Sea Wall are in effect.
A two lane Stone Bridge exists between 40Q2/Q3. All non-interior building hex sides are fortified at all levels.

EC are wet.

VICTORY CONDITIONS

The British win if they clear 22G5 and 8 other multi-hex Locations of all Good Order German units by games end.

SCENARIO SPECIFIC RULES:

- 1 British SAN is 6 at the start the game and is reduced to 3 at the start of GT4.
- 2 Bore Sighting is allowed.
- 3 All LC must use all MP while decreasing distance towards the beach.
- 4 All Tetrahydrons are wired. The German player places a wired tetrahedron on all ocean overlays. Place 10 on each board with no more than three adjacent to each other and all within two hexes of a beach hex (EXC: Board 40 receives an extra allotment which will be used to block the rivers mouth. Place an additional wired tetrahedron in each of the following hexes: Overlay Be7 755 through 761 and on 40 FF4, FF5, and FF6).
- 5 Light Dust affects any fire not wholly entering hinterland hexes.
- 6 The Germans receive one battery of 80mm OBA with Normal Ammunition; radio contact may not be attempted prior to GT4.



Elements 716th Coastal Infantry Division and 352nd Infantry Division set up anywhere with at least 50% (FRD) of all MMC and Fortifications on or within 8 hexes of a beach hex. German units may be set up entrenched. German radios may set up HIP and are revealed if moved in enemy LOS or an enemy unit enters its hex. A 4 factor HIP minefield exists in Beach hexes adjacent to all hinterland hexes on every board.

- ABS BALANCE:** 1- Delete One German leader (German player's choice).
2- German OBA is N/A.
3- German ELR is 2.

ELR: 3
SAN: 4

1 4 ¹ 6 ¹ 7 ¹	2 4 ⁴ 4 ⁷	C 4 ³ 3 ⁶	2-2-8	9-2	8-1	8-0	7-0	LMG 1 3-8	MMG 2 5-12	HMG 3 7-16	MTR 3 50* [2-13]	Radio 8
12	6	2	7		2			6	2	2	3	
MTR 3 GrW 34 81* 12-60 75L	AT 2 PaK 40	MPh/RtPh dr=MF CC:+1/-1	Trench OVR, OBA: +4 Other: +2	2+5+7	1+5+7	A-T Ditch						
2	3	25	10	6	6	12						



Elements of the 1st Battalion Hampshire Regiment, 50th Infantry Division and the 8th Armoured Brigade, British XXX Corps enter on GT1 on the north edge using Seaborne Assault. The British 458 squads are sappers. All British SWs must enter dismantled. On turn one the British Player receives three FB with bombs and 1 module of 120 NOBA with optional observation crew.

- ABS BALANCE:** 1- Delete the 10-3 British leader.
2- Delete one AFV type from the British allowed OBA (British player's choice).
3- British Fighter Bombers and NOBA are N/A from the start of GT7.

ELR: 4
SAN: 3

1 4 ² 5 ⁸	2-2-8	10-3	9-1	8-1	8-0	LMG 1 2-7	MMG 2 4-12	HMG 3 6-14	DC 1 30-1	FT 1 24-1	PIAT 1 8-3	MTR 2 51 [2-11]
20	4	3	3	2	8	2	2	4	4	6	2	

The LCT (4) may transport vehicles only. The British player must select enough AFVs from those shown to fill them to as close to capacity as possible.

LCVP 1 39PP	LCT(4) 1	Sherman DD 4	Sherman Crab 4	Sherman 8 8x12 BEC	Churchill Crocodile 11	Churchill AVRE 11	Churchill Bridge-layer 8
9	2						