

# V24 EAGLES AGAINST LIONS

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## HISTORICAL ACCOUNT

**LOCATION:** Piacenza, northern Italy

**DATE:** 28 April 1945

**COMMENTARY:** The GNR Gruppo Corazzato "Leonessa" fought, for the most part, against the partisans but as the war came to a close, on 28 April 1945, some of their tanks would find themselves pitted against American forces. When the Allied breakthrough sent the bulk of the German and Italian forces stationed in Piacenza into outright retreat there remained a few determined men, ready to stand and fight. Among them were the "Leonessa", and men from the Italian 29th SS Division "Italiana".

Despite putting up a valiant fight (and actually stopping the Americans for a short time) the outcome was never in any doubt. The Italian forces were defeated and the Americans marched on.



## TURN RECORD CHART

ALLIES Sets Up First [107]	1	2	3	4	5	6	END
ALLIES Moves First [52]							

## THE BATTLEFIELD AND CONDITIONS



EC are Wet with No Wind at start.  
Treat all Grain as Vineyards (B12.7) and Orchards as Olive Groves (B14.8).

## VICTORY CONDITIONS

The Allies win by exiting > 10 points worth of units off the north edge of board 41 on/between 41I10 and 41Y10. Each American AFV with a functioning MA counts as 3 points, each American squad as 2 points, and each American HS/SMC as 1 point.

## SCENARIO SPECIFIC RULES

- 1 Despite the word "Italiana" in their name, the 29th SS Division "Italiana" are treated as a German SS unit (A25.11), and use Panzerfausts (C13.3) as such.
- 2 Up to 5 American MMC (plus any SW/SMC stacked with them) may enter as Riders (D6.2).
- 3 Should any Axis Italian unit(s) set up in the same Location(s) as an Allied Italian partisan, a single CCPh takes places prior to the initial Wind Change DR. The Axis are considered to be the ATTACKER and have Ambushed the partisans. At the end of the CCPh (or prior to the Wind Change DR if there was no CCPh), place ? counters on all eligible units of BOTH sides.

**Elements assorted Axis units** set up anywhere on board 41 (see SSR3). MMC and any SMC/SW stacked with them may begin play set up IN a foxhole of the appropriate size.  
**BALANCE:** add a 9-1 Armour Leader.

**Elements Gruppo Corazzato "Leonessa"**

ELR: 4  
SAN: 5

M14/41  
4

M15/42  
3

**Elements Italian 29th SS Division "Italiana"**

5

2

4

2

**Italian partisans (ELR 2)** enter set up within the town (hexes 41V6, V7, W7, X6, X7, Y7, Y8, Z6, Z7, AA7).  
**BALANCE:** add a 9-1 Armour Leader.

**Elements of 36th Infantry Division 'Texas' (ELR 3)** enter on GT1 on the southern edge of board 10 (see SSR2).

6

8-1

8-0

2

3

**Elements of 1st Armored Division, US VI Corps** enter on GT1 on the southern edge of board 10 (see SSR2).

5

Counter artwork taken from *Virtual ASL (VASL)* and used with the permission of Rodney Kinney (programmer) and Carl Fung (artist).