V30 THE TRAIN WRECKERS

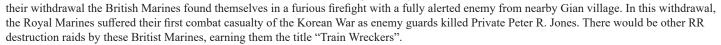
HISTORICAL ACCOUNT

LOCATION: West of Tanchon, North Korea

DATE: 1-2 October 1950

COMMENTARY: After Seoul, the South Korean capital, was retaken by Allied Forces, General MacArthur's attention turned to the pursuit of the retreating NKPA. Both the US Marines and the Royal Marines (RM) Commandos were withdrawn; the US Marines destined to Wonsan and the Royal Marines to Japan for further training and orders. While in Japan a mission to destroy some RR tracks came up. Loading a Rifle Troop supported by RM Engineers aboard the USS Submarine "Perch" the RM headed to North Korea's northeastern coast. On the night of October 1st, the RM of 41 Command landed on the coast above Hungnam, west of Tanchon. Numbering just 67 RM Commandos the first major raid against enemy supply lines had started. The Commands stepped ashore without opposition into two groups; the RM Engineers when inland to the RR tracks while the Rifle Troop set up defensive positions for a quick withdrawal.

The demolitions were then detonated making a pile of twisted rails and a destroyed rail culvert. With the mission completed the RM Engineers headed toward the beach for the rendezvous with the USS Submarine "Perch". With one troop covering





END

TURN RECORD CHART

Simultaneous set up

KPA Moves First

THE BATTLEFIELD AND CONDITIONS





EC are Moderate with no wind at start.

Night (E1) is in effect. The Moon is Half with Scattered Clouds and a NVR of 3. The KPA are Normal and are the Scenario Attacker; the Royal Marines are Stealthy and the Scenario Defender, Contrary to E1.21 both KPA and the RM begin play with complete Freedom of Movement.

VICTORY CONDITIONS

To win the Royal Marines must exit >16 VP off the south edge on/east of hex AA10 (Prisoners do not count).

SCENARIO SPECIFIC RULES

1 Contrary to W6.2 a NKPA SMC may be exchanged for a 8+1 Commissar. 2 The British 4-5-8 MMC and 8-0 SMC are treated as Royal Marine Commandos (W4.2) and are Assault Engineers (H1.22).



KPA Giam Village RR Garrison setup west of the I1 – I10 road. BAL ANCE: add a 7-0 SMC to the NKPA OB.



ELR: 2 SAN: 2



SAN: 2

41 Royal Marine Commando Covering Troop setup on/east of a line running from O1-R2-R10. BALANCE: increase game length from 5 to 6 turns.



41 Royal Marine Commando **Demolition Group** enter on/ after GT2 on/between O1-S1.

