

V32 ALPINE RETREAT

© 2026 Alan Hume and John Martin

HISTORICAL ACCOUNT

LOCATION: Davca, Slovenia

DATE: 6 October 1943

COMMENTARY: On 6th October 1943 GAST Dautscha, an isolated German border post in the mountain village of Davca, Slovenia suddenly found itself under severe attack from local partisans. The partisans were determined to wipe out the post and send a very clear message to their German overlords.

The situation was only saved by the swift intervention of Zollassistent Johan Bremken and his 'Gruppe Bremken' consisting of border guards from Bremken's own post of GAST Zarz and others from GAST Petersberg. Bremken's men attacked fiercely forcing the partisans to retreat and saving their comrades from a grisly end.



TURN RECORD CHART

GERMAN Sets Up First	1	2 ⁺	3	4	5	6	END
PARTISAN Moves First							

THE BATTLEFIELD AND CONDITIONS

VICTORY CONDITIONS

The Partisans win immediately if there are no Good Order German MMC in building Y2.

SCENARIO SPECIFIC RULES

- 1 The German player may fortify two building locations of their choice (B23.9).
- 2 One of the Partisan leaders may be replaced with a Commissar as per A25.22.
- 3 Partisans may not form multi-location Fire Groups (A7.5).
- 4 Captured Weapon penalties (A21.) do not apply to Partisan SW use.
- 5 No Quarter (A20.3) is in effect for both sides.



GT2



Building Y2 (the Border Post) is a Multi-Material Building (SF4.7)

EC are Wet with no wind at start.
Ground Snow (E3.72) is in effect.



GASSt Dautscha, BZKom (G) |Laak-West Haupzollant Krainburg set up anywhere on board 87 not within the Partisan setup area. The German player may freely deploy any MMC during set up.

BALANCE: The German player may fortify three building locations of their choice (B23.9)

ELR: 3
SAN: 2



Gruppe Bremken, Zolgrenzschutz Haupzollant Villach enter on the north edge of board 87 on GT2.



Elements of Upper Carniola partisan detachment (Gorenjski Partizanski Odred), Osvobodilna Fronta set up on board 87 in any hill hex between hexes Q to EE. The HMG may begin game dismantled if desired.

BALANCE: Add one 3-3-7 squad

ELR: 5
SAN: 4

